

# Kernel density estimation

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# Nonparametric density estimation

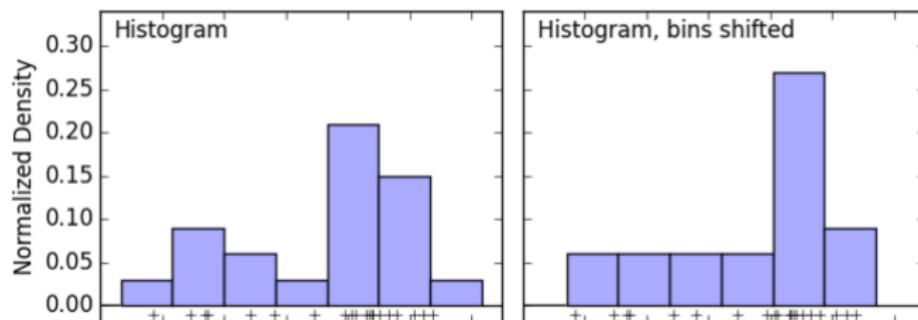
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<sup>1</sup>example by Jake Vanderplas

# Nonparametric density estimation

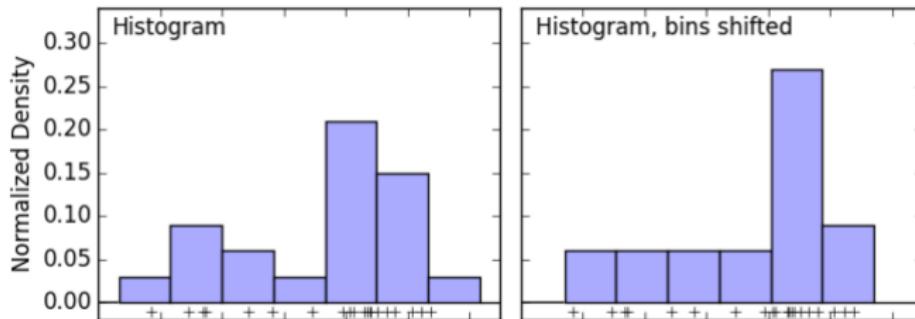
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- Histogram <sup>1</sup>



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# Nonparametric density estimation

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- Histogram <sup>1</sup>



- Bins selection problem!

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# Kernel density estimation

## Idea

Center each block on the point it represents.

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## Implementation:

Define individual block

$$K(u) = \frac{1}{2} \mathbb{I}[|u| \leq 1]$$

It has the properties

$$K(u) \geq 0, \quad \int_{-\infty}^{+\infty} K(u) du = 1$$

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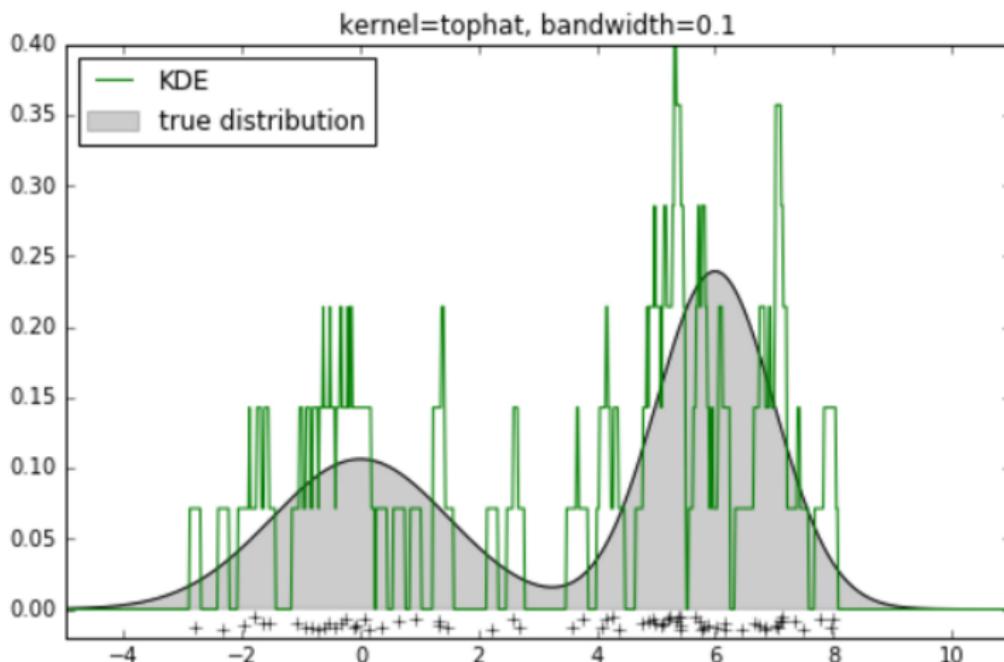
## Kernel density estimation (KDE)

$$\hat{p}(x) = \frac{1}{Nh} \sum_{i=1}^N K\left(\frac{x - x_i}{h}\right)$$

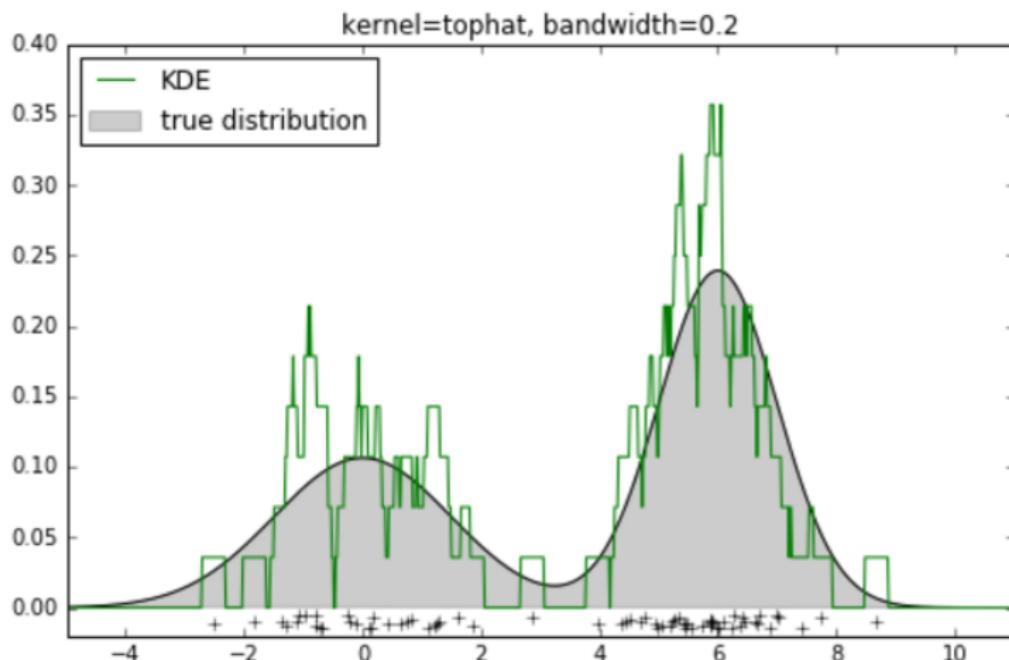
## Comments

- $K(u)$  is called *kernel*
- $K(u) = \frac{1}{2}\mathbb{I}[|u| \leq 1]$  is called *tophat kernel*
- $h$  is called *bandwidth*
- $h$  controls the smoothness of KDE - **how?**

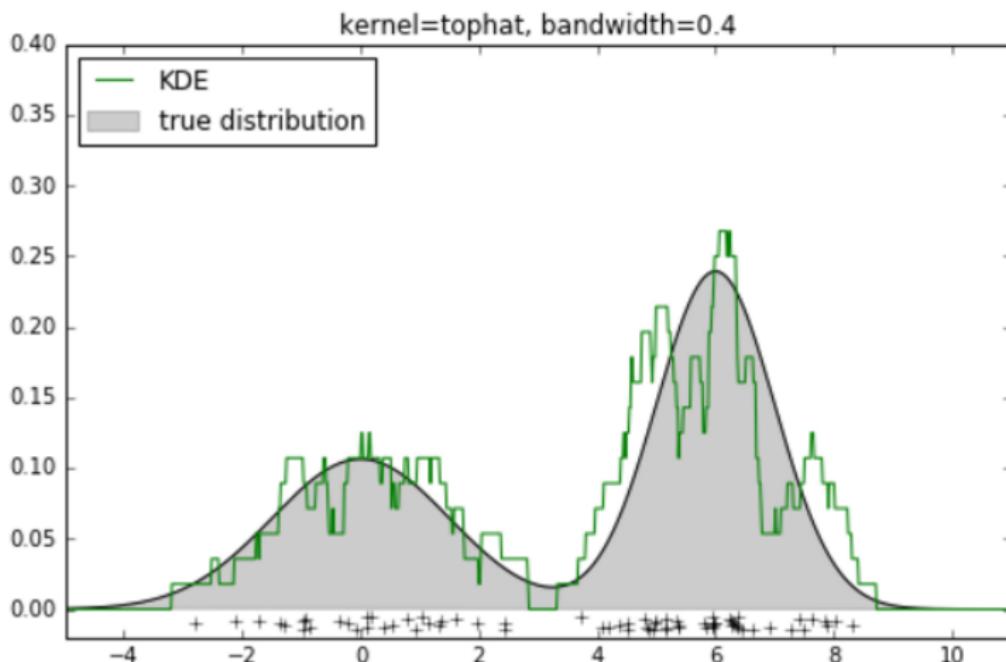
## Example: tophat KDE



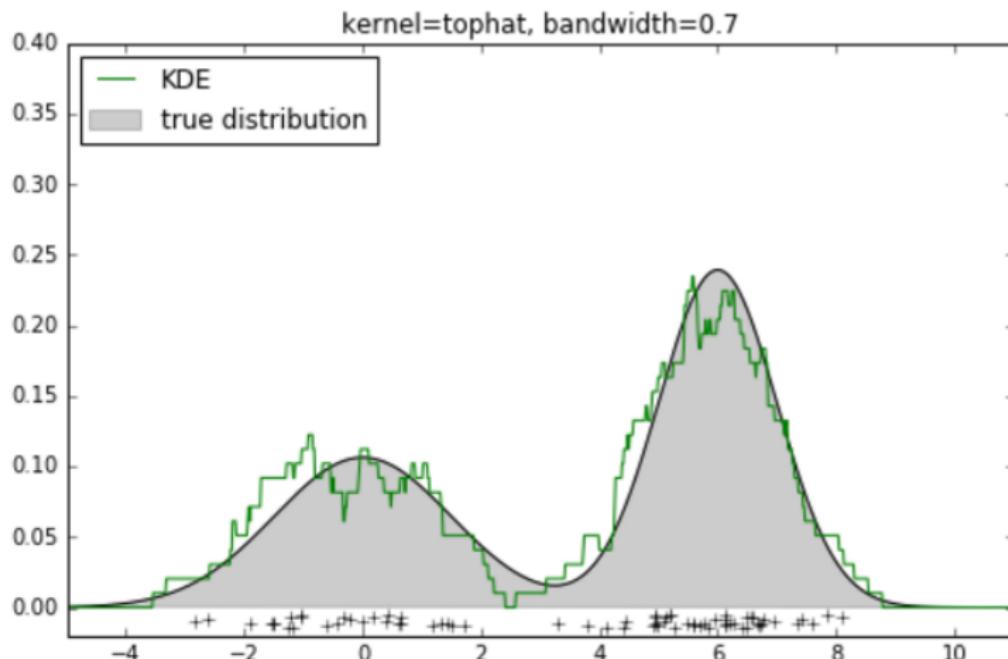
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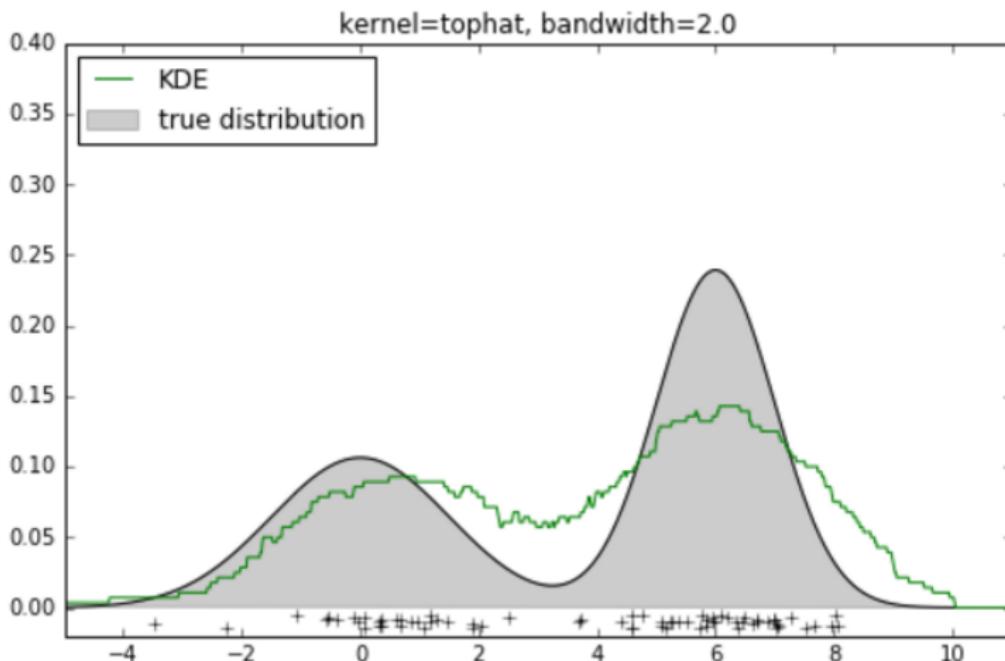
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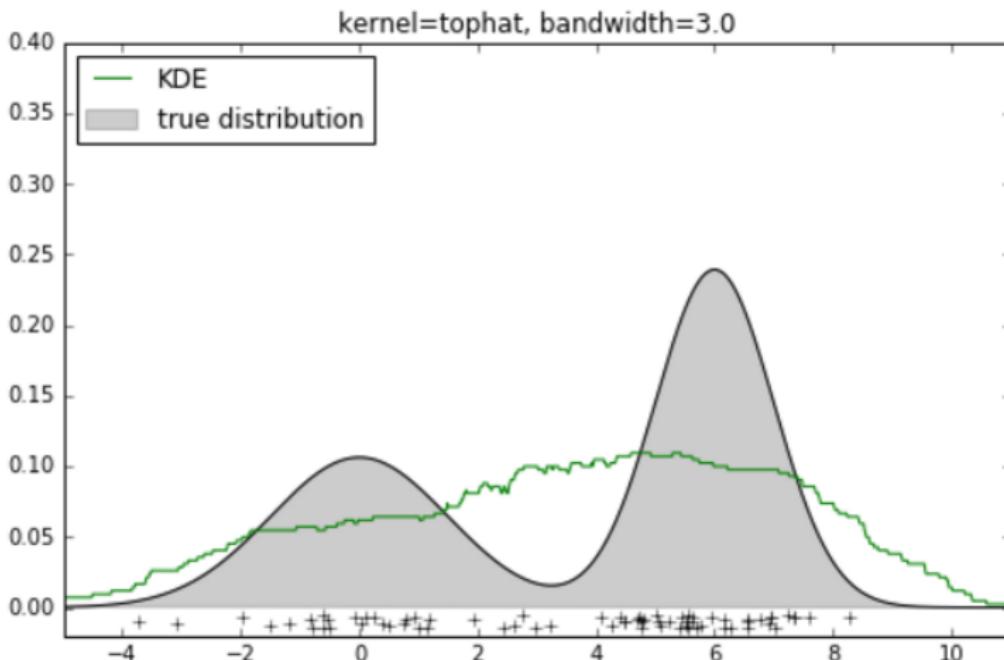
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## Extension of tophat kernel

Problems of tophat:

- Resulting KDE  $\hat{p}(x) = \frac{1}{Nh} \sum_{i=1}^N K\left(\frac{x-x_i}{h}\right)$  is **discontinuous**.
- Impact of close points  $x_i$  does not change with  $\rho(x, x_i)$

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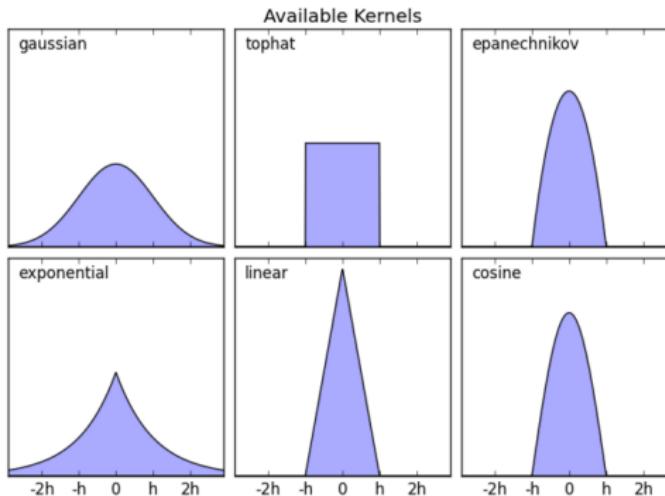
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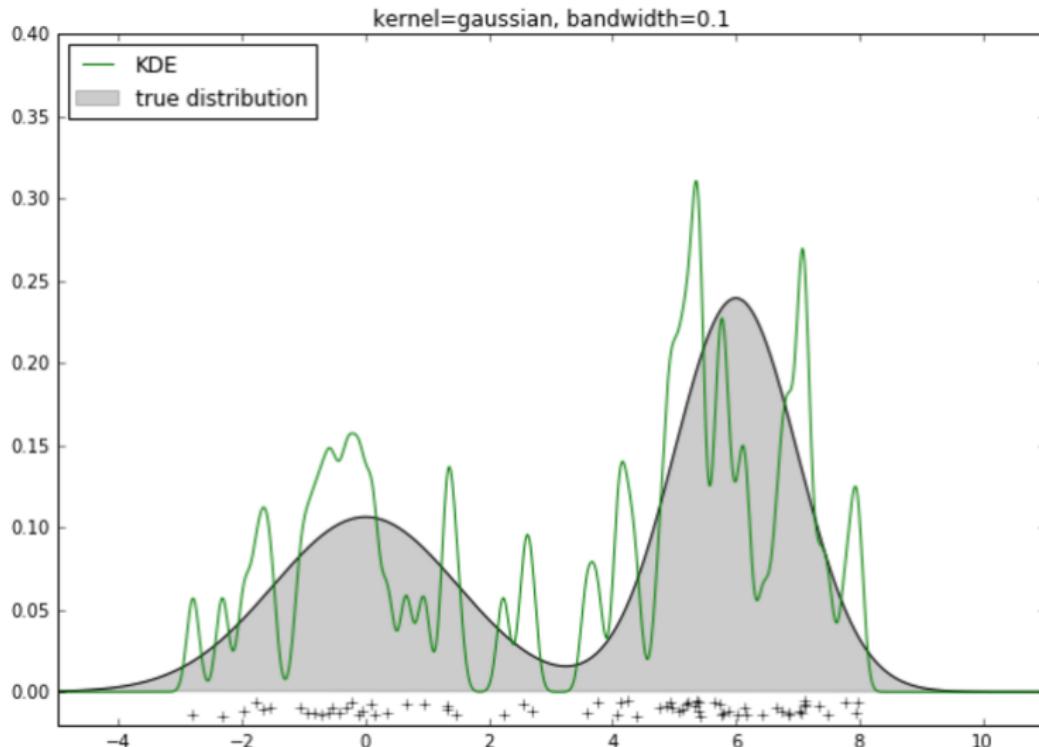
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We can use smooth unimodal kernels<sup>2</sup>:

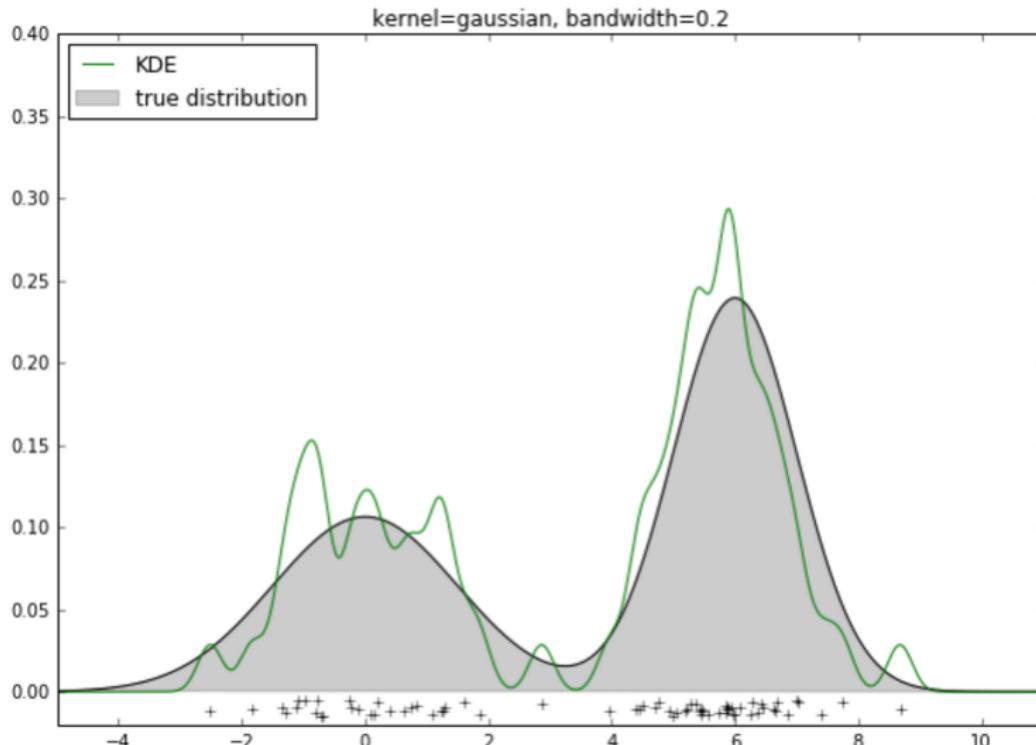


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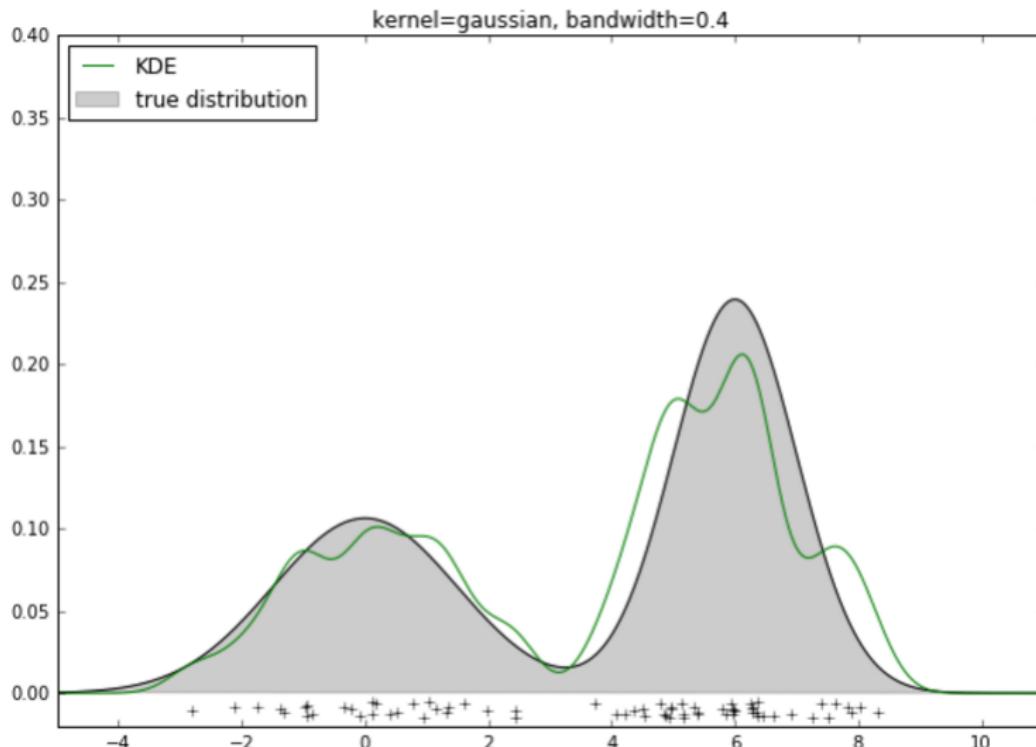
# Example: Gaussian KDE



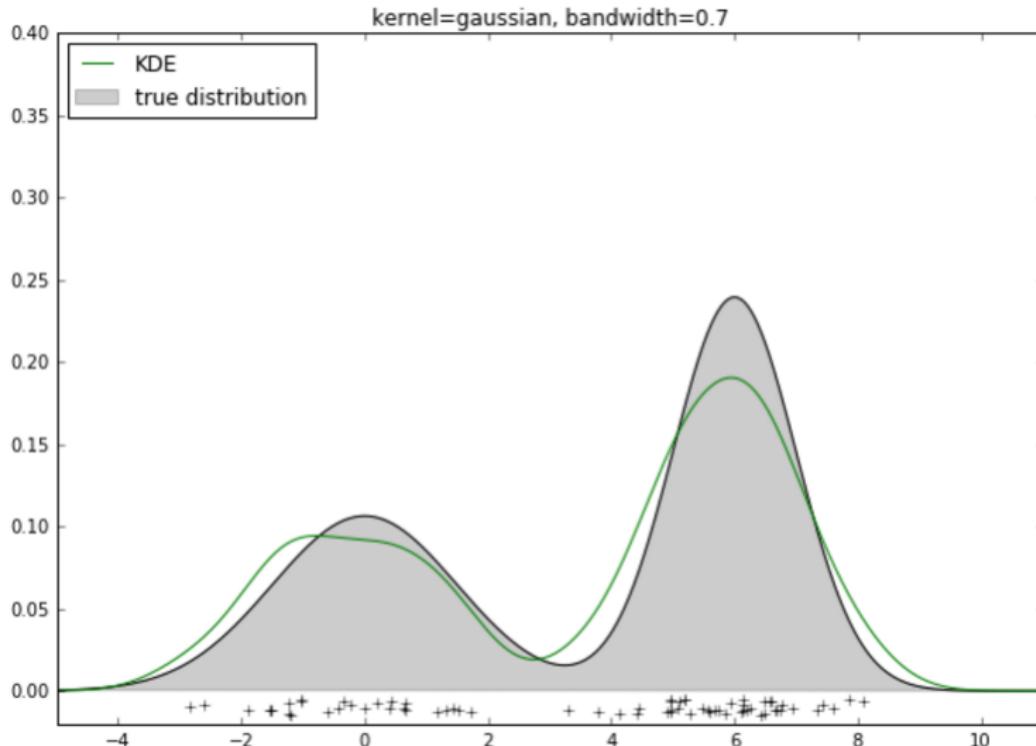
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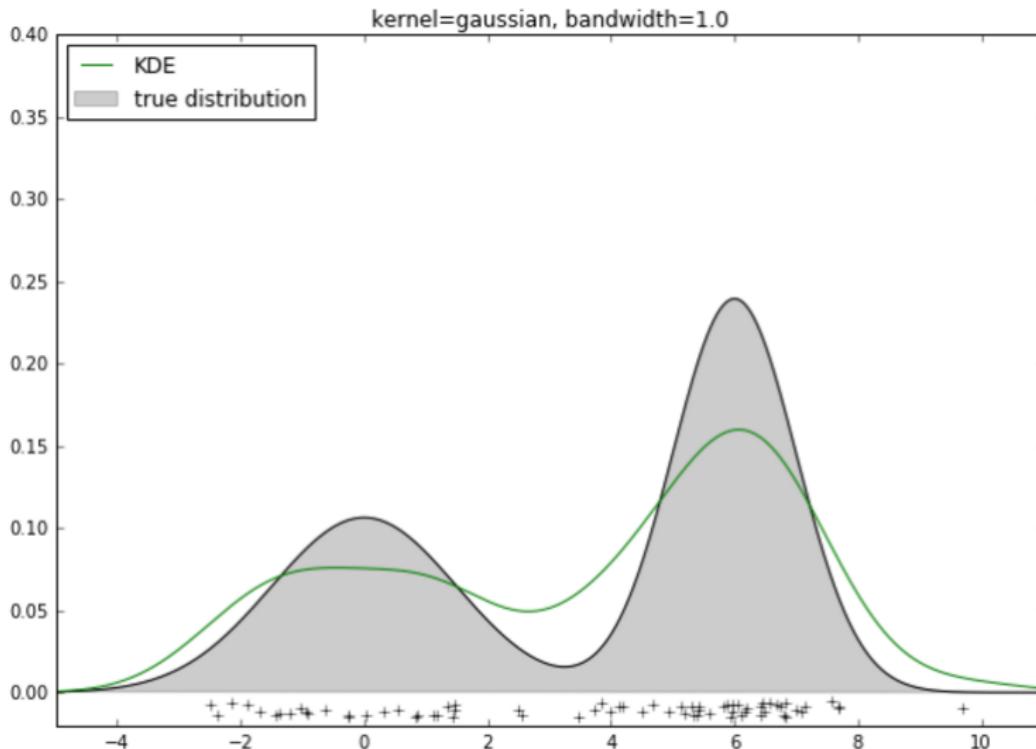
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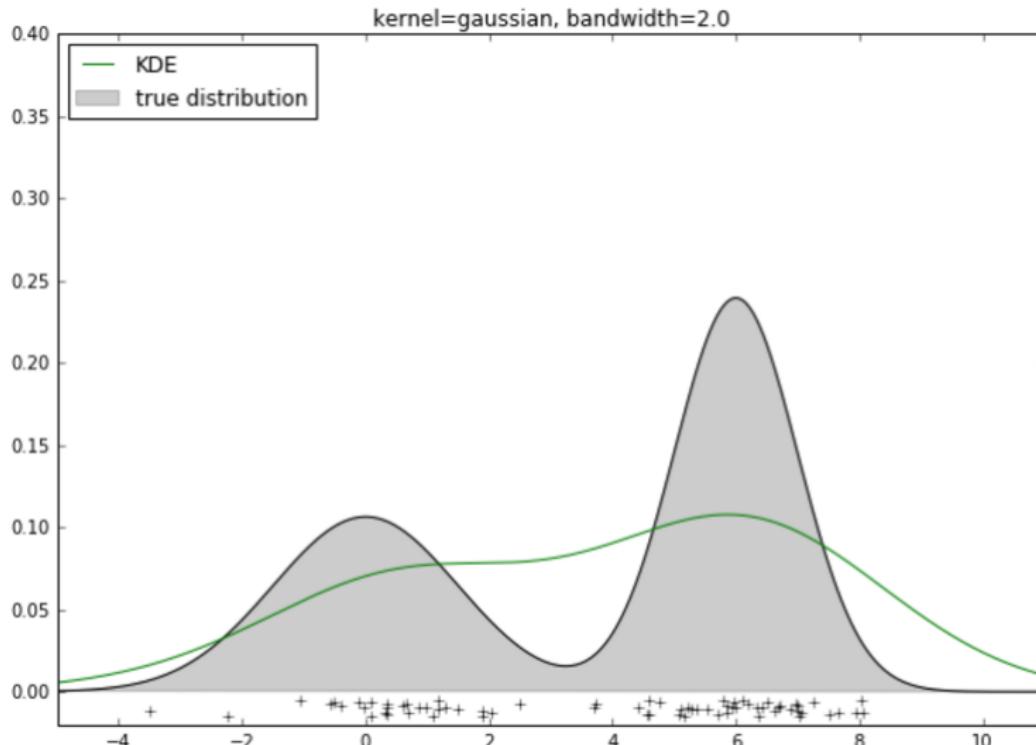
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# Mathematical definitions of kernels

name	definition of $K(u)$
tophat (rectangular)	$\frac{1}{2}\mathbb{I}[ u  \leq 1]$
Gaussian	$\frac{1}{\sqrt{2\pi}}e^{-\frac{u^2}{2}}$
biweight	$\propto [(1-u^2)^2]_+$
triangular	$[1- u ]_+$
Epanechnikov	$\propto [1-u^2]_+$

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Comments:

- type of kernel affect smoothness but not accuracy of approximation.
- selection of bandwidth is more important for accuracy

# Techincal conditions for consistency

## Kernel consistency

Kernel density estimation  $\hat{p}(x)$  is consistent if

$$\mathbb{E}[(\hat{p}(x) - p(x))^2] \xrightarrow{N \rightarrow \infty} 0 \text{ for } \forall x$$

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Sufficient conditions for consistency:

- Bandwidth convergence:
- $\lim_{N \rightarrow \infty} h(N) = 0$ 
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Sufficient conditions for consistency:

- Bandwidth convergence:
  - $\lim_{N \rightarrow \infty} h(N) = 0$ 
    - $\lim_{N \rightarrow \infty} Nh(N) = \infty$
- Kernel regularity:
  - $\int |K(u)| du < \infty$
  - $\int K(u) du = 1$
  - $\sup_u K(u) < \infty$
  - $\lim_{u \rightarrow \infty} |uK(u)| = 0$

# Multivariate extension

Multivariate kernels:

$$\hat{p}(\mathbf{x}) = \frac{1}{Nh^D} \sum_{i=1}^N K\left(\frac{1}{h}(\mathbf{x} - \mathbf{x}_i)\right)$$

name	definition of $K(\mathbf{u})$
Gaussian	$\frac{1}{(2\pi)^{D/2}} e^{-\frac{\mathbf{u}^T \mathbf{u}}{2}}$
Epanechnikov	$\propto [1 - \mathbf{u}^T \mathbf{u}]_+$
Product of univariate kernels	$\prod_{d=1}^D K_d\left(\frac{\mathbf{x}^d - \mathbf{x}_n^d}{h}\right)$

# Multivariate extension

Distance based kernels:

$$\hat{p}(\mathbf{x}) = \frac{1}{Nh^D} \sum_{i=1}^N K(\rho(\mathbf{x}, \mathbf{x}_i))$$

name	definition of $K(\rho(x, x_i))$
Gaussian	$\frac{1}{(2\pi)^{D/2}} e^{-\frac{\rho^2(x, x_i)}{2}}$
Epanechnikov	$\propto [1 - \rho^2(x, x_i)]_+$

## Selection of $h$

### Bandwidth selection guideline

The more dense is sample points distribution, the smaller should be  $h$ .

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### Constant bandwidth:

- $h = \frac{1}{N} \sum_{i=1}^N d_{iK}$ ,  $d_{iK}$ -distance from  $x_i$  to its  $K$ -th nearest neighbour
- out-of-sample maximum likelihood

### Variable bandwidth (for significantly variable densities):

- $h(x)$  - distance to  $K - th$  nearest neighbour from  $x$

# Parzen window method

Estimate  $p(x|y)$  with KDE:

$$p(x|y) = \frac{1}{N_y h^D} \sum_{i:y_i=y} K\left(\frac{\rho(x, x_i)}{h}\right)$$

Bayes decision rule gives:

$$\begin{aligned}\hat{y} &= \arg \max_y p(y|x) \propto p(y)p(x|y) \\ &= \arg \max_y \frac{N_y}{N} \frac{1}{N_y h^D} \sum_{i:y_i=y} K\left(\frac{\rho(x, x_i)}{h}\right)\end{aligned}$$

$$\hat{y}(x) = \arg \max_y \sum_{i:y_i=y} K\left(\frac{\rho(x, x_i)}{h}\right)$$

# k-NN

- For fixed  $x$  and  $k$  take  $K(u) = \mathbb{I}[|u| \leq 1]$  and  $h(x) = \arg \min_{R: \#\{x_n: \rho(x, x_n) \leq R\} = k} R$  (distance to  $k$ -th nearest neighbour).
- Then Parzen window method reduces to  $k$ -nearest neighbour:

$$\hat{y}(x) = \arg \max_y \sum_{i:y_i=y} K\left(\frac{\rho(x, x_i)}{h(x)}\right) = \arg \max_y \sum_{i:\rho(x, x_i) \leq h(x)} \mathbb{I}[y_i = y]$$

- Density estimation comparison:
  - With fixed  $h$  we fix area and see how many points fall inside
  - In  $k$ -NN we fix  $k$  and average by area spreaded over  $k$  nearest neighbours  $\{x : \rho(x, x_i) \leq h(x)\}$