

xgBoost

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Introduction

- xgBoost - one of many open source realizations of gradient boosting.
- Very successful:
 - among 29 kaggle competitions on Kaggle in 2015 17 winning solutions used xgBoost and among these 8 used only xgBoost.
- Success reasons:
 - 1 optimization criteria is flexible enough to fit any loss function
 - 2 optimization criteria has regularization.
 - 3 optimized for big data
 - 4 optimized for sparse data
- We will consider only optimization criteria here.

Boosting reminder

- Boosting prediction is performed with sum of M predictor functions:

$$\hat{y}_i = \sum_{m=1}^M f_m(x_i),$$

where each f_m is a regression tree:

- $f_m \in \{f(x) = w_{q(x)}\}$,
 - $q: \mathbb{R}^D \rightarrow T$, $w \in \mathbb{R}^T$
 - T is the number of trees.
- Each tree f_m :
 - has independent tree structure $q(x)$ and weights w
 - is built greedily after optimizing f_1, f_2, \dots, f_{m-1} to achieve greatest score improvement.

Optimization score

At step m we optimize:

$$L^{(m)}(f_m) = \sum_{n=1}^N \mathcal{L}(y_n, \hat{y}_n^{(m-1)} + f_m(x_n)) + R(f_m) \quad (1)$$

Here:

- $\mathcal{L}(y_n, \hat{y}_n^{(m)})$ is the loss induced by predicting y_n with \hat{y}_n
- $R(f_m) = \gamma T + \frac{1}{2} \lambda \|w\|^2$ is the regularization term, penalizing f_m for complexity.
 - γT penalizes the number of leaves
 - $\|w\|^2 = \sum_t w_t^2$ penalizes the magnitude of leaf predictions.

Taylor expansion

- Using Taylor expansion expand $\mathcal{L}(y_n, \hat{y}_n^{(m)})$ into

$$\mathcal{L}(y_n, \hat{y}_n^{(m)}) \approx \mathcal{L}(y_n, \hat{y}_n^{(m-1)}) + g_n f_m(x_n) + \frac{1}{2} h_n f_m^2(x_n) \quad (2)$$

where

$$g_n = \frac{\partial}{\partial \hat{y}^{(m-1)}} \mathcal{L}(y_n, \hat{y}_n^{(m-1)}), \quad h_n = \frac{\partial^2}{\partial^2 \hat{y}^{(m-1)}} \mathcal{L}(y_n, \hat{y}_n^{(m-1)})$$

- Plugging (2) into (1), obtain:

$$L^{(m)}(f_m) \approx \sum_{n=1}^N \left[\mathcal{L}(y_n, \hat{y}_n^{(m-1)}) + g_n f_m(x_n) + \frac{1}{2} h_n f_m^2(x_n) \right] + R(f_m) \quad (3)$$

Taylor expansion

- Removing constant terms from (3), we obtain the following approximation to initial loss:

$$\widehat{L}^{(m)}(f_m) = \sum_{n=1}^N \left[\mathcal{L}(y_n, \widehat{y}_n^{(m-1)}) + g_n f_m(x_n) + \frac{1}{2} h_n f_m^2(x_n) \right] \quad (4)$$

$$+ \gamma T + \frac{1}{2} \lambda \sum_{t=1}^T w_t^2 \quad (5)$$

- Define $I_t = \{n : q(x_n) = t\}$. Then (4) can be rewritten as:

$$\widehat{L}^{(m)}(f_m) = \sum_{t=1}^T \left[\left(\sum_{n \in I_t} g_n \right) w_t + \frac{1}{2} \left(\sum_{n \in I_t} h_n + \lambda \right) w_t^2 \right] + \gamma T \quad (6)$$

Optimized loss

- Optimizing (6) with respect to w_t , we obtain:

$$w_t^* = -\frac{\sum_{n \in I_t} g_n}{\sum_{n \in I_t} h_n + \lambda}$$

- Plugging w_t^* into (6) gives

$$L^* = -\frac{1}{2} \sum_{t=1}^T \frac{(\sum_{n \in I_t} g_n)^2}{\sum_{n \in I_t} h_n + \lambda} + \gamma T$$

Split finding

- In optimized loss we have fixed optimal weight w_t^*
- Optimized loss can also be used as impurity function in greedy one-step-ahead tree building.
- define I - indexes of objects in the node, being split into left and right node
 - define I_L, I_R - indexes of objects inside left and right node
 - using L^* the split is found to maximize the gain:

$$gain = L_{left}^* + L_{right}^* - L_{initial}^* \rightarrow \max_{threshold}$$

which is equal to

$$\frac{1}{2} \left[\sum_{t=1}^T \frac{\left(\sum_{n \in I_L} g_n \right)^2}{\sum_{n \in I_L} h_n + \lambda} + \sum_{t=1}^T \frac{\left(\sum_{n \in I_R} g_n \right)^2}{\sum_{n \in I_R} h_n + \lambda} - \sum_{t=1}^T \frac{\left(\sum_{n \in I} g_n \right)^2}{\sum_{n \in I} h_n + \lambda} \right] - \gamma$$

Additional extensions of xgBoost

- Shrinkage in xgBoost is the same as in usual boosting
- Subsampling is possible:
 - over objects
 - over features
- Approximate split finding possible
 - suppose N (number of objects) is large.
 - for continuous feature there may be up to N unique feature values.
 - instead of looking through all unique values, it is possible to look through fixed number of percentiles:
 - found once and for all nodes
 - or recalculated at each node

Conclusion

- xgBoost is very successful gradient boosting open source implementation
- tree construction is not tied to specific criteria (entropy, gini) but is adapted to final user loss function
- optimized loss function has regularization, penalizing complex base learner trees.
- it is possible to optimize through a representative subset of feature values instead of all feature values by looping through percentiles.